



Mahindra Marksman

The Mahindra Markshman APC is a 4 + 2 seat Armoured Personnel Carrier (APC) offering protection against small arms fire and under belly grenade attacks.

Ideal for Border Protection and Riot Control.

Marksman is designed as a armoured capsule-based light bulletproof vehicle, it provides protection to the personnel of defence, paramilitary and police forces against small arms fire and grenade attacks. Armoured to Level B6, the Mahindra Marksman has a Cuppola machine gun mount with 270* traverse and protection. Five side armouring of passenger compartment (roof and verticals) to provide protection against 5.56x45mm SS109 ammunition.

Floor blast protection against detonation of two DM-51 German ordnance hand grenades or equivalent.

Ballistic steel interior frame provides overlap and backup protection for impact areas, such as doors and windows.

Rear area protected by armoured swing door featuring view glass and gunport.

Heavy duty door hinges installed to compensate the additional armoured weight of all doors.



Marksman Specifications:

Engine	Engine Type (option)	2.2 Litre, m-hawk CRDe, turbo charged intercooled DI	2.6 Litre, turbo charged intercooled DI
	Cubic Capacity (cc)	2179cc	2609cc
	Power	120bhp @ 4000rpm	115bhp @ 3800rpm
	Torque	280 Nm @ 1800 - 2800rpm	228 Nm @ 1800 - 2200rpm
Transmission	Transmission Type	5 Speed Manual (5 Forward, 1 Reverse)	
Suspension	Front (option)	Independent Coil Spring, Anti Roll Bar, Telescopic Shock Absorbers	Independent Torsion Bar, Anti Roll Bar, Telescopic Shock Absorbers
	Rear	Multi Link, Coil Spring, Anti Roll Bar, Telescopic Shock Absorbers	
Brakes	Front	Caliper, Ceramic Pads and Ventilated Discs	
	Rear	Drum and Brake Shoe System	
Steering	Steering Type	Rack and Pinion Power Steering	
Turning Circle Radius		5,600 mm	
Drivetrain	Drive System (option)	4WD	4WD
Fuel	Type	Diesel	
Tyres	Tyre	Specifications LT 245 / 75R16	
Seating	Vehicle Capacity	6 (2 Front, 4 Rear)	

Counter-Terrorist Operations

- Patrolling in high intensity areas
- Special Forces Operations
- Quick Reaction Teams.

Conventional Operations

- Armed
- Raids in open or desert terrain
- Convoy protection
- Riot control